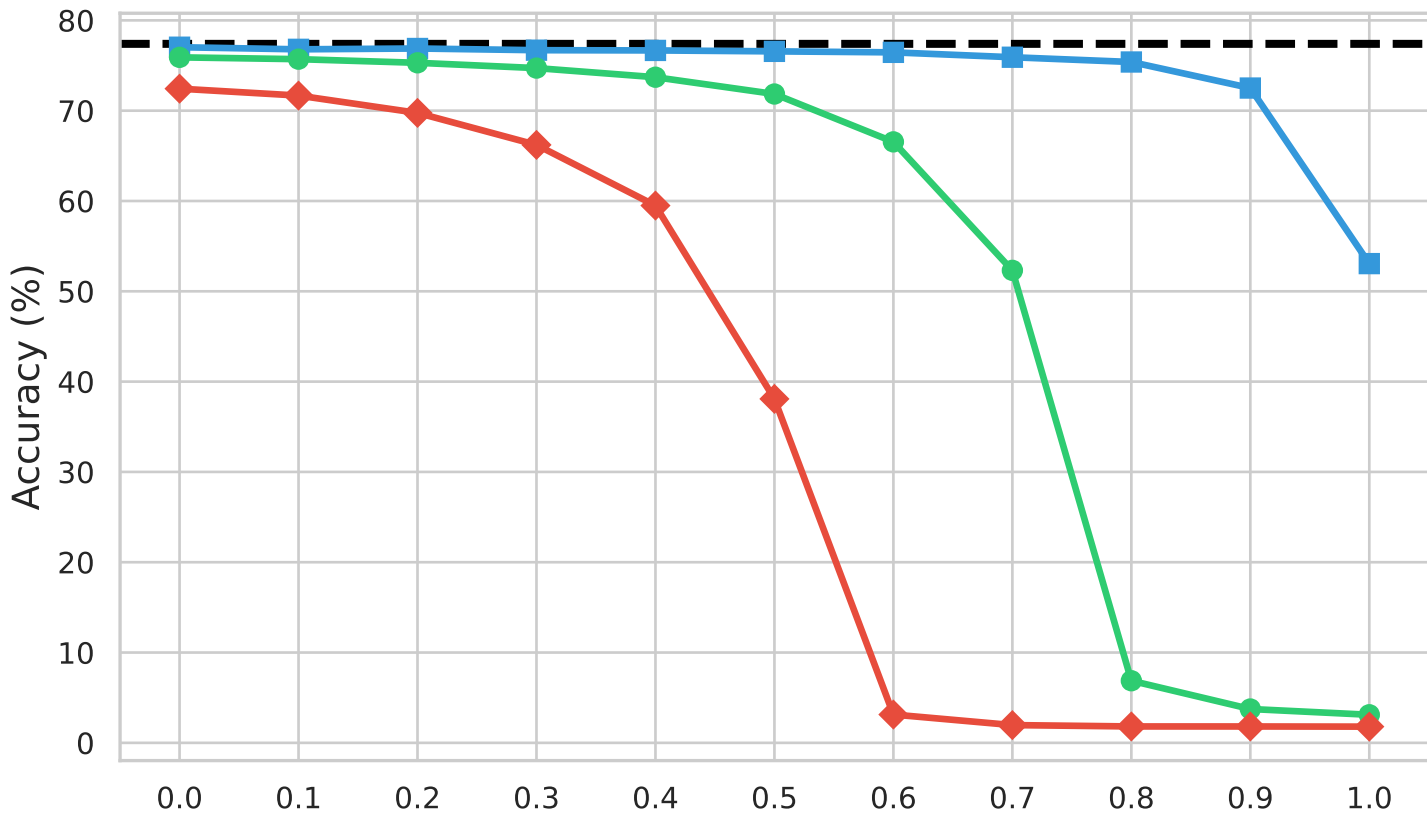


(a) Accuracy



(b) Throughput [GPU | BS=128]

